



- ✓ HIGHEST FUNCTIONAL DIVERSITY
- ✓ 1 – 8 PRINT LINES
- ✓ EXTENSIVE STANDARD FUNCTIONS
- ✓ LOWEST CONSUMPTION

Simple. Runs. Always.

INKJET Thermal Transfer Overprint

Hotfoil-Coding **LASER** Thermal-Inkjet **Offline coding**

For use-by-dates **AFTER SALES** **BARCODE** etc.

CODING SYSTEMS

„MADE IN GERMANY“

alphaJET evo

Technical data sheet

Print

- up to 8 lines
- 48 Pixel
- Type height 0,8 - 15 mm
- Speed: max. 460 m/min. (5x5 Matrix)
- Text composition: automatic time and date functions, numbering (with autostop), textlist function, consecutive numbering, Barcodes, Data Matrix Codes, Logos etc.; True Type Fonts, optional customized software

Ink system

- integrated solvent recovery i.e. efficient and ecological consumption figures
- 1-liter-bottles for ink and solvent.
- No compressed air required
- easy to service

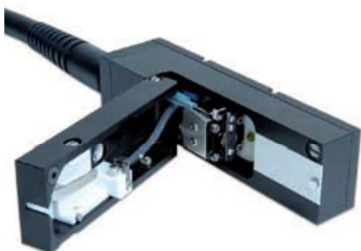
Interfaces

- USB
- Ethernet
- RS 232
- Network-capable
- Potential free programmable alarm relay
- digital I/O Port with 8 inputs und 4 outputs
- 4-colour signal beacon
- Remote socket



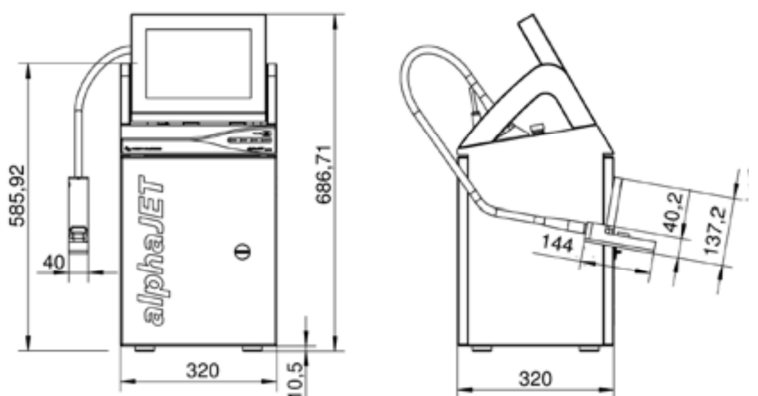
Print head

- Visual ink jet monitoring through Integrated stroboscopic magnifying glass
- Bending radius: at least 250 mm



Technical data

Dimensions:	Control unit: 700 x 320 x 320 mm (incl. operating terminal) Print head: 145 x 40 x 40 mm, L x W x H
Housing:	Stainless steel IP 65 protection class (no compressed air required)
Temperature:	+ 5° bis + 45° C, relative humidity max. 90 %, non-condensing
Hardware:	Control unit and printing unit are independent of each other. This means that additional printing units can be controlled and synchronized by one single master unit.
Error diagnosis:	Automatic diagnosis displayed in clear text
Power requirements:	86 - 264 V ± 10 %, 50 - 60 Hz, Max. power consumption 1,0 / 0,5 A
Safety standard:	Ink return control; Automatic viscosity and ink level control; Remote monitoring of printing errors; Electronics and ink system are installed separately; Literally emission-free



Subject to technical and design changes.
E&OE